Reined Work (Pattern 5)								
Rider:	Back Number:			Horse:				
ا Judges Score: +3 Excellent, +2 Very Good, +1 Go	ood. 0 Correct1 Nee	ds Improvem	ent2 Poor	r3 Verv Po	or7 does	not attempt n	naneuver	
NOTE: Judge may blow whistle at any time to e								
NOTE: Fall to ground of rider or horse - Team w			,		<u> </u>			
Credit: Smoothness, finesse, attitude, quickness			arious man	euvers whil	e using con	trolled speed.		
1/2 POINT PENALTY	,					PENALTY		
J. Exit roll back at jog up to 2 strides or			S. Spurring	in front of o				
start circle at jog up to 2 strides				Disobedieno				
Delay lead change 1 stride			F. Instill fear or praise					
O. Over/Under spin up to 1/8			H. Holding saddle with either hand					
F. Failure to remain 20' from fence on						-		
approach to stops and roll backs					10 POIN	F PENALTY		
approach to stops and ron sacks		A. Missed pattern includes over/under spin more than 1/4						
1 POINT PENALTY					han 2 stride		c than 1/4	
Out of lead each 1/4 of a circle, cumulative				_		bridle or two	rein	
D. Over/Under spin between 1/8 & 1/4					reins in a b		rem	
o. Over/officer spill between 1/0 & 1/4			_				cnlit rains**	
			except the two rein, & and one finger (index) allowed in split reins					
2 POINT PENALTY		K. Fall to the ground of rider or horse I. Illegal or failed equipment						
F. Fail to lope before first marker		_		1/2 length	of arena			
P. Fail to lope before first marker P. Fail to lope past marker before stop is initiate				of Romal	1/2 length	Oi ai eiia		
. Jog over 2 strides but less than 1/2 circle	.u		ivi. iviisuse v	or itomai				
5. Break of gait								
J. Dieak Oi gait						1		
On trot in natterns failure to ston hefore lon	a danartura					٧.		
	e departure					٧.	Ment.	
S. On trot in patterns, failure to stop before lop R. Freezing up in spin or roll back	e departure					NATION	AL VERSATILITY RANCH HORSE ASSOCIATION	
	e departure					NATION	N VERSATILITY RANCH HORSE ASSOCIATION (Ride the Legend)"	
R. Freezing up in spin or roll back		lty in the app	ropriate PT	box. one ti	me for FAC		3 3 2 3	
		ty in the app	ropriate PT	box, one ti		H occurance o	3 3 2 3	
R. Freezing up in spin or roll back Instructions: Enter the letter corres	ponding to the pena		-		PENALTIES	H occurance o	f penalty.	
R. Freezing up in spin or roll back Instructions: Enter the letter corres MANEUVER		Ity in the app	r opriate PT 1 PT	box, one ti		H occurance o	3 3 2 3	
Instructions: Enter the letter corres MANEUVER L. Start on the right side of the arena. Rundown the	ponding to the pena		-		PENALTIES	H occurance o	f penalty.	
Instructions: Enter the letter corres MANEUVER Start on the right side of the arena. Rundown the light sidek stop, right rollback. Rundown the right side of the arena, stop, left	ponding to the pena		-		PENALTIES	H occurance o	f penalty.	
Instructions: Enter the letter corres MANEUVER 1. Start on the right side of the arena. Rundown the light sidek stop, right rollback. 2. Rundown the right side of the arena, stop, left collback.	ponding to the pena		-		PENALTIES	H occurance o	f penalty.	
Instructions: Enter the letter corres MANEUVER Start on the right side of the arena. Rundown the ight sidek stop, right rollback. Rundown the right side of the arena, stop, left ollback. Continue to the center of the arena, lope a large,	ponding to the pena		-		PENALTIES	H occurance o	f penalty.	
Instructions: Enter the letter corres MANEUVER 1. Start on the right side of the arena. Rundown the right sidek stop, right rollback. 2. Rundown the right side of the arena, stop, left rollback. 3. Continue to the center of the arena, lope a large, rast circle left, lope a small, slow circle left.	ponding to the pena		-		PENALTIES	H occurance o	f penalty.	
Instructions: Enter the letter corres MANEUVER 1. Start on the right side of the arena. Rundown the right sidek stop, right rollback. 2. Rundown the right side of the arena, stop, left rollback. 3. Continue to the center of the arena, lope a large, rast circle left, lope a small, slow circle left.	ponding to the pena		-		PENALTIES	H occurance o	f penalty.	
Instructions: Enter the letter corres MANEUVER 1. Start on the right side of the arena. Rundown the ight sidek stop, right rollback. 2. Rundown the right side of the arena, stop, left collback. 3. Continue to the center of the arena, lope a large, ast circle left, lope a small, slow circle left. 4. Change lead	ponding to the pena		-		PENALTIES	H occurance o	f penalty.	
Instructions: Enter the letter corres MANEUVER L. Start on the right side of the arena. Rundown the right side with side of the arena, stop, left collback. L. Rundown the right side of the arena, stop, left collback. S. Continue to the center of the arena, lope a large, ast circle left, lope a small, slow circle left. L. Change lead S. Lope small, slow circle right, lope a large, fast circle right.	ponding to the pena		-		PENALTIES	H occurance o	f penalty.	
Instructions: Enter the letter corres MANEUVER L. Start on the right side of the arena. Rundown the right side with side of the arena, stop, left collback. L. Rundown the right side of the arena, stop, left collback. S. Continue to the center of the arena, lope a large, ast circle left, lope a small, slow circle left. L. Change lead S. Lope small, slow circle right, lope a large, fast circle right.	ponding to the pena		-		PENALTIES	H occurance o	f penalty.	
Instructions: Enter the letter corres MANEUVER L. Start on the right side of the arena. Rundown the ight sidek stop, right rollback. L. Rundown the right side of the arena, stop, left collback. B. Continue to the center of the arena, lope a large, ast circle left, lope a small, slow circle left. Change lead L. Lope small, slow circle right, lope a large, fast circle ight. Change leads	ponding to the pena		-		PENALTIES	H occurance o	f penalty.	
Instructions: Enter the letter corres MANEUVER L. Start on the right side of the arena. Rundown the right side with side of the arena, stop, left collback. L. Rundown the right side of the arena, stop, left collback. B. Continue to the center of the arena, lope a large, ast circle left, lope a small, slow circle left. Change lead L. Lope small, slow circle right, lope a large, fast circle right. Change leads C. Continue around arena rundown center of arena	ponding to the pena		-		PENALTIES	H occurance o	f penalty.	
Instructions: Enter the letter corres MANEUVER Start on the right side of the arena. Rundown the ight sidek stop, right rollback. Rundown the right side of the arena, stop, left ollback. 3. Continue to the center of the arena, lope a large, ast circle left, lope a small, slow circle left. 4. Change lead 5. Lope small, slow circle right, lope a large, fast circle ight. 5. Change leads 7. Continue around arena rundown center of arena bast center marker, Stop, Back	ponding to the pena		-		PENALTIES	H occurance o	f penalty.	
Instructions: Enter the letter corres MANEUVER Start on the right side of the arena. Rundown the light sidek stop, right rollback. Rundown the right side of the arena, stop, left collback. Continue to the center of the arena, lope a large, ast circle left, lope a small, slow circle left. Change lead Lope small, slow circle right, lope a large, fast circle light. Change leads Continue around arena rundown center of arena last center marker, Stop, Back Do three, 360 degree spins either direction, and	ponding to the pena		-		PENALTIES	H occurance o	f penalty.	
Instructions: Enter the letter corres MANEUVER . Start on the right side of the arena. Rundown the ight sidek stop, right rollback. . Rundown the right side of the arena, stop, left collback. . Continue to the center of the arena, lope a large, ast circle left, lope a small, slow circle left. . Change lead . Lope small, slow circle right, lope a large, fast circle ight. . Change leads . Continue around arena rundown center of arena last center marker, Stop, Back . Do three, 360 degree spins either direction, and three and one-half spins the opposite direction.	ponding to the pena		-		PENALTIES	H occurance o	f penalty.	
Instructions: Enter the letter corres MANEUVER Start on the right side of the arena. Rundown the light sidek stop, right rollback. Rundown the right side of the arena, stop, left collback. Continue to the center of the arena, lope a large, last circle left, lope a small, slow circle left. Change lead Lope small, slow circle right, lope a large, fast circle light. Change leads Continue around arena rundown center of arena last center marker, Stop, Back Do three, 360 degree spins either direction, and three and one-half spins the opposite direction.	ponding to the pena		-		PENALTIES	H occurance o	f penalty.	
Instructions: Enter the letter corres MANEUVER 1. Start on the right side of the arena. Rundown the ight sidek stop, right rollback. 2. Rundown the right side of the arena, stop, left collback. 3. Continue to the center of the arena, lope a large, ast circle left, lope a small, slow circle left. 4. Change lead 5. Lope small, slow circle right, lope a large, fast circle ight. 5. Change leads 7. Continue around arena rundown center of arena coast center marker, Stop, Back 8. Do three, 360 degree spins either direction, and three and one-half spins the opposite direction. 4-esitate to show end of pattern.	ponding to the pena		-		5 PT	H occurance of	f penalty.	
Instructions: Enter the letter corres MANEUVER . Start on the right side of the arena. Rundown the ight sidek stop, right rollback. . Rundown the right side of the arena, stop, left ollback. 3. Continue to the center of the arena, lope a large, ast circle left, lope a small, slow circle left. 4. Change lead 5. Lope small, slow circle right, lope a large, fast circle ight. 5. Change leads 7. Continue around arena rundown center of arena past center marker, Stop, Back 8. Do three, 360 degree spins either direction, and three and one-half spins the opposite direction.	ponding to the pena		-		5 PT	H occurance o	f penalty.	
Instructions: Enter the letter corres MANEUVER Start on the right side of the arena. Rundown the ight sidek stop, right rollback. Rundown the right side of the arena, stop, left ollback. Continue to the center of the arena, lope a large, ast circle left, lope a small, slow circle left. Change lead Lope small, slow circle right, lope a large, fast circle ight. Change leads Continue around arena rundown center of arena past center marker, Stop, Back Do three, 360 degree spins either direction, and three and one-half spins the opposite direction. Resitate to show end of pattern.	ponding to the pena		-		5 PT	H occurance of	f penalty.	
Instructions: Enter the letter corres MANEUVER 1. Start on the right side of the arena. Rundown the ight sidek stop, right rollback. 2. Rundown the right side of the arena, stop, left collback. 3. Continue to the center of the arena, lope a large, ast circle left, lope a small, slow circle left. 4. Change lead 5. Lope small, slow circle right, lope a large, fast circle ight. 5. Change leads 7. Continue around arena rundown center of arena past center marker, Stop, Back 8. Do three, 360 degree spins either direction, and three and one-half spins the opposite direction. Hesitate to show end of pattern. JUDGE'S SCORE	JUDGE'S SCORE	1/2 PT	1 PT	2 PT	PENALTIES 5 PT	ALTY TOTAL	f penalty. TOTAL	
Instructions: Enter the letter corres MANEUVER 1. Start on the right side of the arena. Rundown the right sidek stop, right rollback. 2. Rundown the right side of the arena, stop, left rollback. 3. Continue to the center of the arena, lope a large, fast circle left, lope a small, slow circle left. 4. Change lead 5. Lope small, slow circle right, lope a large, fast circle right. 5. Change leads 7. Continue around arena rundown center of arena past center marker, Stop, Back 8. Do three, 360 degree spins either direction, and three and one-half spins the opposite direction. Hesitate to show end of pattern.	JUDGE'S SCORE	1/2 PT	1 PT	2 PT	PENALTIES 5 PT PEN	ALTY TOTAL	f penalty. TOTAL	
Instructions: Enter the letter corres MANEUVER 1. Start on the right side of the arena. Rundown the right sidek stop, right rollback. 2. Rundown the right side of the arena, stop, left rollback. 3. Continue to the center of the arena, lope a large, fast circle left, lope a small, slow circle left. 4. Change lead 5. Lope small, slow circle right, lope a large, fast circle right. 5. Change leads 7. Continue around arena rundown center of arena past center marker, Stop, Back 8. Do three, 360 degree spins either direction, and three and one-half spins the opposite direction. Hesitate to show end of pattern. JUDGE'S SCORE	JUDGE'S SCORE	1/2 PT	1 PT	2 PT	PENALTIES 5 PT PEN	ALTY TOTAL	f penalty. TOTAL	

Judge's Signature:__

Copyright © 2015 by NVRHA