

# Cutting Judges Sheet

Limited/Amateur/Open

Rider:	Back Number:	Horse:
NVRHA Scoring Scale: Zero = Correct, .5=Average, +1=Above Average, +1.5=Good, +2=Very Good, +2.5 Almost Excellent, +3=Excellent, -.5=Needs Slight Improvement, -1=Needs Minor Improvement, -1.5=Needs Moderate Improvement, -2=Poor, -2.5=Very Poor, -3=Extremely Poor, -7 Does Not		
<b>NOTE:</b> Judge may blow whistle at any time to end work and a -7 will be given for any maneuvers remaining		
<b>NOTE:</b> Fall to ground of rider or horse - Team will be scored until the fall		
Credit: Maintain control of the cow at all times, exhibiting superior cow sense and natural ability without excessive reining or spurring.		

**1 POINT PENALTY**

- W. Loss of working advantage
- T. Toe, foot or stirrup on the shoulder
- V. Working out of position
- J. Excessive herd help

**3 POINT PENALTY**

- B. Biting or Striking the Cow
- E. Exhausting or overworking
- S. Spurring on the shoulder
- F. Back Fence
- P. Cattle picked up or scattered
- Q. Hot Quit

**5 POINT PENALTY**

- C. Changing cow after a specific commitment
- D. Blatant Disobedience
- L. Losing the cow back to the herd
- Q. Quitting the cow
- F. Failure to separate a single cow

**10 POINT PENALTY**

- A. Turn tail to the cow
- E. Excessive disturbance of the herd
- H. Use of two hands on the reins in a bridle or two rei
- C. Fingers between the reins in a bridle class
- \*\*except the two rein, & one finger (index) allowed in split reins\*\*
- I. Illegal or failed equipment
- K. Fall to the ground of rider or horse
- F. Failure to work two cattle
- M. Misuse of Romel
- T. Schooling horse btw cows and / or events
- P. Touching horse with free hand.



Instructions: Enter the letter corresponding to the penalty in the appropriate PT box, one time for EACH occurrence of penalty.							
MANEUVER	JUDGE'S SCORE	PENALTIES					
		1 PT	N/A	3 PT	5 PT	10 PT	TOTAL
<b>COW ONE</b>							
1. Herd Work							
2. Control of Cow							
3. Degree of Difficulty							
4. Eye Appeal							
<b>COW TWO</b>							
5. Herd Work							
6. Control of Cow							
7. Degree of Difficulty							
8. Eye Appeal							
<b>OVERALL</b>							
9. Courage							
10. Time Worked							

MANEUVER TOTAL: \_\_\_\_\_

PENALTY TOTAL: \_\_\_\_\_

70 Points +/- Maneuver Total: \_\_\_\_\_ - Less Penalty Total: \_\_\_\_\_ = Total Score: \_\_\_\_\_

**Comments**

Judge's Signature: \_\_\_\_\_

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